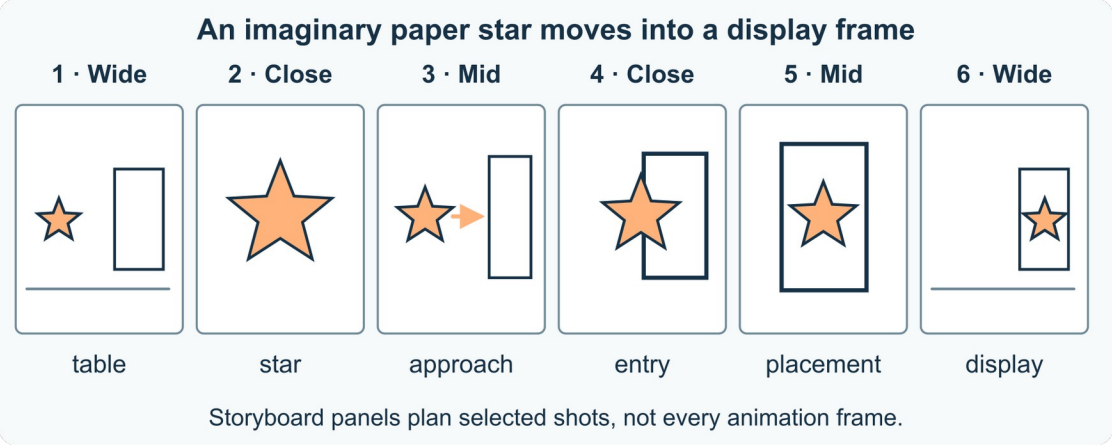
Tell a small story in six shots

What information does each frame give the viewer?

Plan a small invented object story using six labelled frames.

Make | 10–20 minutes, or one small comparison | Scrap paper and a pencil or pen, The supplied original model; no account, purchase or online search needed

Start here Draw six empty boxes and choose a paper star as the fictional subject.



Six views of one small change

1 Choose a tiny change

Use the supplied story: a paper star moves from a table into a display frame. Decide what is different at the end.

2 Plan six shots

Sketch the table and frame, a closer view of the star, its approach, its entry, its placement and the finished display. Rough shapes are enough.

3 Name the information

Under each panel, write what the viewer can learn. Mark wide, mid or close views when the distinction helps.

4 Check the sequence

Read the panels in order. Point to any missing connection or repeated information. Keep, replace or leave out a panel if you explain why.

Original storyboard a star display

The six drawings plan an imaginary sequence. They are not stills from a real film.

• 1 wide: a star and an empty frame are on a table. 2 close: the star is the subject.

• 3 mid: the star approaches the frame. 4 close: it slides into the opening.

• 5 mid: the star sits inside. 6 wide: the finished display connects back to the table.

What this example can show A storyboard plans selected shots, not every animation frame. It does not guarantee what an audience understands.

A different way

Describe six views aloud, number six supplied scenes, or direct someone else's drawing. Filming is unnecessary.

If you want to go further

Replace one close view with a wide view. Name one detail gained and one detail that becomes harder to see.

Something to notice

What does each frame contribute to the small story?

Read or explore more

Horizon topic Storyboards Shots

https://launchhorizonhq.com/learn/storyboards-shots/

Horizon topic Camera Viewpoint

https://launchhorizonhq.com/learn/camera-viewpoint/

Horizon topic Film Animation

https://launchhorizonhq.com/learn/film-animation/

ACMI Storyboards

https://www.acmi.net.au/education/school-program-and-resources/film-it-storyboards/

ACMI Exploring shot types

https://www.acmi.net.au/education/school-program-and-resources/exploring-shot-types/